# Ada: The Right Choice for Reliable Software, Tri-Ada '97

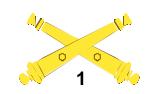
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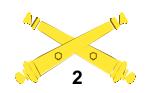




# Summary of NRC recommendations

- Require Ada for DOD warfighting software.
- Drop Ada requirement for other DOD software.
- Invest \$15M/year for Ada infrastructure or drop Ada requirement entirely.
- Program language selection should be part of a rational software engineering process.

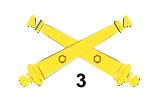




# Warfighting Software: An Unofficial View

- Clearly, this is the software that the Defense Community is most concerned with.
- Warfighting software is not COTS.
- In my view, any system that can affect battlefield performance is a warfighting system.
- It is more than just embedded systems.
   Information systems (such as AFATDS) will interact between both embedded systems and warfighters.

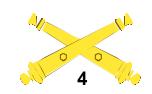




## Non-warfighting software

- A BOQ reservation system that is unreliable is inconvenient, but not a war stopper.
- Military requirements for non-warfighting custom software should be minimal.
- Just because a system operates strictly in a CONUS garrison environment does not mean it is not a warfighting system.
- Example: a personnel mobilization system that can erroneously list a reservist as being hospitalized for minor surgery for three continuous years denies a warfighting asset to a theater of operations.



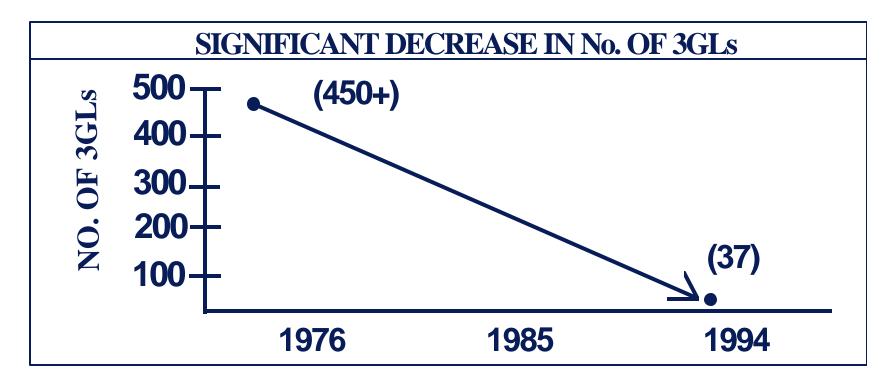


# A viable Ada infrastructure is a military necessity

- "Fifty million lines of Ada warfighting code will become a liability without a robust Ada infrastructure."
- What happens when artillery fire control systems cannot be modified because the software is not maintainable?
- What happens when critical systems such as Field Artillery survey computers have to be updated due to unexpectedly extreme climactic conditions?
- Inability to quickly and adequately maintain combat systems is a potential war stopper.

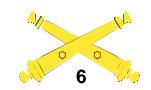


# The Number of Programming Languages used in DOD Declines

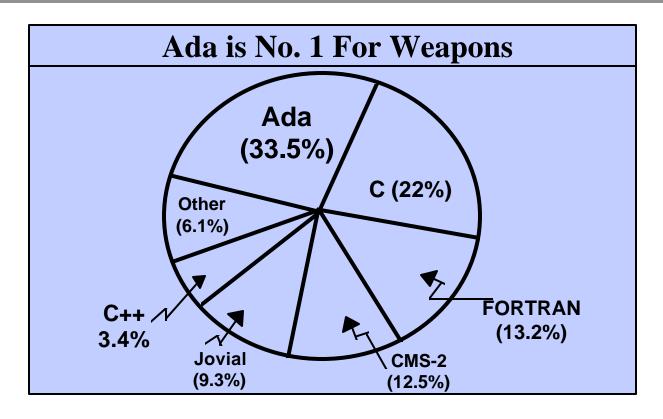


92% reduction in different programming languages in 20 years



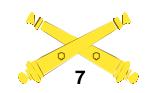


# Programming Language Use in DOD Today: Weapon Systems

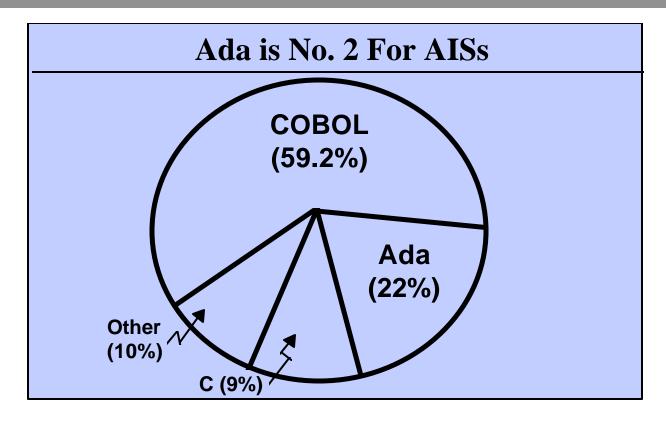


Breakout of programming language usage in DOD weapons systems.



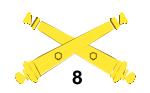


# Programming Language Use in DOD: Automated Information Sys.



Programming language usage in DOD automated information systems.





# Superior technical capabilities

- "In warfighting applications, Ada's technical capabilities for building real-time, high assurance custom software are generally superior to those of other programming languages."
- Criteria used by NRC:

**High-assurance criteria** 

**Enforcement of modularity** 

Support for user-defined abstraction

**Management of pointers** 

**Management of software faults** 

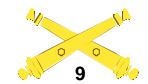
Real-time criteria

Safe static data allocation

**Predictability of meeting deadlines** 

**Interaction among threads of control** 

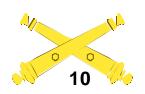




## **Reliability Counts**

- A one degree error at a range of 40 kilometers equals a 700 meter lateral deviation.
- The precision engagement imperative of Joint Vision 2010 in particular requires high reliability.

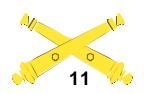




## **Lifecycle Considerations**

- Military software systems continue to have long lifecycles.
- Software maintenance is still the greatest software cost over the software lifecycle.
- Ada virtually always wins cost comparisons when maintenance is considered.

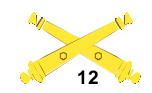




## Ada as a teaching language

- 47 percent increase in institutions offering Ada courses in past 3 years.
- Ada seen as a viable replacement for Pascal.
- Educational literature report severe difficulties with academic use of lower-level languages.
- Excellent Ada resources available in the public domain.





# Past & Present Contexts for Ada in the DOD

#### Past

- DOD dominant software player
- Secondary role in DOD for software
- No existing code written in Ada
- DOD committed to major Ada development investment

#### Present

- DOD large software player
- Software plays primary role: key to DOD goal of information dominance
- 50 million lines of DOD weapons systems written in Ada
- DOD preparing to drop its investment in sustaining Ada



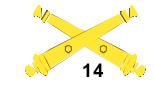
### **DOD Software Domains**

#### Warfighting Software

- Weapon control, electronic warfare, realtime sensor processing, battlefield-unique communications
- Domain expertise mostly within DOD community
- Mostly custom software
- Software in Ada achieved critical mass

#### **Commercially Dominated**

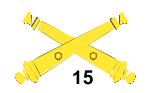
- Office and management support, routine operations, asset status monitoring, logistics, medicine, backbone communications
- Domain expertise mostly commercial
- Mostly COTS-driven
- Very little software in Ada



### **Software Maintenance**

- DOD cost estimates for maintenance over the software lifecycle range from 67% to more than 90%.
- Like automobiles, long term utilization increases the overall return on investment.
- Fewer new weapons starts means we will upgrade and modernize the systems we have fielded.
- We can verify the existence of fifty million lines of Ada code in critical warfighting systems.





# Limitations on Commercial Software

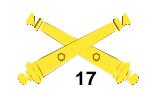
- Not available for many domains.
- Sold as is with no warranty and no independent code verification.
- Source code often not available or only available at significant cost.
- Modification of a COTS component by DOD means that it is no longer off-the-shelf and may be incompatible with a vendor's future releases.



### **COTS has Limitations**

- COTS applications are often brittle, proprietary and incomplete.
- We cannot buy weapons systems off the shelf.
- Modifying commercial applications through the use of custom code is often the worst of both worlds.
- We will not win wars through superior word processing.

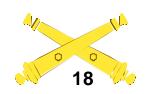




## Final Observations on Trends

- Common commercial programming languages will evolve to meet military requirements.
- Software maintenance requirements will dictate the use of public standard languages.
- 3GL-style programming languages will look more and more like Ada.
- CASE/4GLs will evolve to general-purpose usefulness, but this will take longer than people expect.

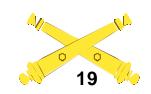




# Why the DOD is interested in Programming Languages

- Commercial programming languages do not always meet military requirements.
- There exist critical warfighting systems written in Ada that must continue to be supported.
- Ada will be playing a key role in the Defense Department well into the 21st century regardless of what happens in 1997.

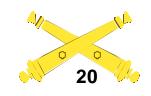




## Ada 95 Today

- Ada usage in the DOD is impressive, the M1A2 tank, the Aegis system, the F-22 are Ada systems.
- Ada is alive and well in our warfighting systems.
- For the Defense Department this essentially means that the Ada debate is moot.
- Ada will be playing a key role in the Defense Department well into the 21st century regardless of what happens in 1997.

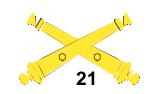




### Ada 95 vs. C++

- This is the wrong question on a variety of levels.
- First, the clear trend in programming languages is towards higher levels of abstraction.
- This trend really works against C and that is one reason why the use of C is declining.
- Higher levels of abstraction supported in C++ are notoriously non-standard. A very interesting illustration of this problem appears in the May, 1997 issue of CrossTalk





## Reliability is Important

- Commercial software standards are NOT good enough.
- A 700 meter range error can easily kill US/Allied soldiers.
- Software that works 99% of the time built using "commercial best practices" will not impress a Gold Star Mother.





## **Compiler Validation**

- Standards produce interoperability and lower costs.
- Formal validation answers the question of how well a compiler conforms to a standard.
- Ada language features reduce errors and provide for high reliability.
- Validation provides high assurance that the reliable language features are implemented.





### The DOD Environment

- It is widely believed (incorrectly) that the United States no longer faces significant military threats.
- Requirements will continue to outstrip resources for the foreseeable future.
- Y2K challenges may well absorb most of the limited resources available.
- Federal budget pressures will continue to force short term decisionmaking because uncertainties in the out years continue to increase.

### **DOD Software Trends**

- DOD requirements for software are greater than available resources and those requirements are increasing.
- DOD software will continue to have long lifecycles.
- Software reliability requirements are increasing.
- Commercial, Off-The-Shelf, (COTS) software solutions sought where possible.





## The Future of Ada in the DOD

- The need for DOD software standards, including programming language standards, has not diminished.
- Despite advances in COTS and 4GLs, there are many military requirements that cannot be satisfied with COTS.
- DOD Program Managers need education, training and information provided regarding Ada capabilities and resources, in other words an Ada Joint Program Office.





## **Competitive Edge**

- It is difficult to put a price on reliability.
- Validation is not only an important tool to protect the government's interest, it can be a useful marketing tool as well.
- Non-proprietary reuse and governmentresponsible software maintenance are not design parameters for COTS.





### CONCLUSIONS

- As noted in the NRC Report, in military applications, Ada95 is often the best solution when reliability is considered.
- In a resource-constrained environment, the best technology does not necessarily win.
- Successful Ada initiatives will have to show program savings up front.
- Failure to maintain an adequate Ada industrial infrastructure may result in the inability to sustain critical warfighting systems.



